

# KITSUNE™

Name:  
Player:  
Chronicle:

Breed:  
Path:  
Totem:

Sentai:  
Mission:  
Concept:

## Attributes

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

## Abilities

Talents		Skills		Knowledges	
Alertness	○○○○○	Animal Ken	○○○○○	Computer	○○○○○
Athletics	○○○○○	Drive	○○○○○	Enigmas	○○○○○
Brawl	○○○○○	Etiquette	○○○○○	Investigation	○○○○○
Dodge	○○○○○	Firearms	○○○○○	Law	○○○○○
Empathy	○○○○○	Leadership	○○○○○	Linguistics	○○○○○
Expression	○○○○○	Melee	○○○○○	Medicine	○○○○○
Intimidation	○○○○○	Performance	○○○○○	Occult	○○○○○
Primal-Urge	○○○○○	Repair	○○○○○	Politics	○○○○○
Streetwise	○○○○○	Stealth	○○○○○	Rituals	○○○○○
Subterfuge	○○○○○	Survival	○○○○○	Science	○○○○○

## Advantages

Backgrounds	Gifts	Gifts
○○○○○	_____	_____
○○○○○	_____	_____
○○○○○	_____	_____
○○○○○	_____	_____
○○○○○	_____	_____

### Renown

Chie  
○○○○○○○○○○○○○○  
□□□□□□□□□□□□

### Toku

○○○○○○○○○○○○○○  
□□□□□□□□□□□□

### Kagayaki

○○○○○○○○○○○○○○  
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### Rank

□□□□□□□□□□□□

### Rage

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### Gnosis

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### Willpower

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□□□□□□□□□□□□

### Health

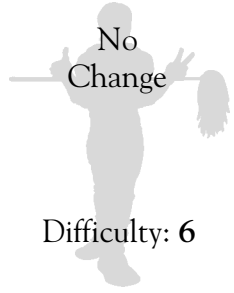
Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

### Weakness

DOES NOT REGENERATE

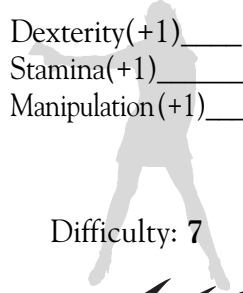
# KITSUNE™

Hitogata Sambuhenge Koto Jyuko Kyubi



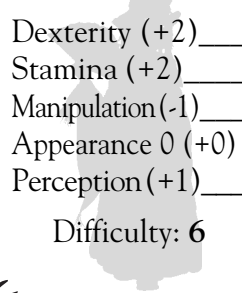
No  
Change

Difficulty: 6



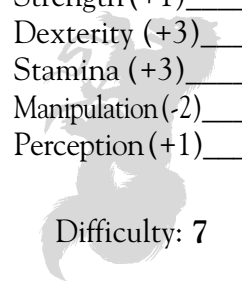
Dexterity(+1)\_\_\_\_  
Stamina(+1)\_\_\_\_  
Manipulation(+1)\_\_\_\_

Difficulty: 7



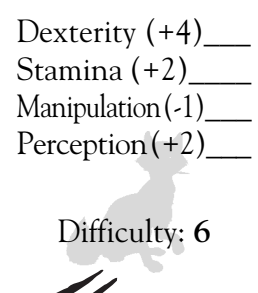
Dexterity (+2)\_\_\_\_  
Stamina (+2)\_\_\_\_  
Manipulation(-1)\_\_\_\_  
Appearance 0 (+0)  
Perception(+1)\_\_\_\_

Difficulty: 6



Strength(+1)\_\_\_\_  
Dexterity (+3)\_\_\_\_  
Stamina (+3)\_\_\_\_  
Manipulation(-2)\_\_\_\_  
Perception (+1)\_\_\_\_

Difficulty: 7



Dexterity (+4)\_\_\_\_  
Stamina (+2)\_\_\_\_  
Manipulation(-1)\_\_\_\_  
Perception (+2)\_\_\_\_

Difficulty: 6

## Other Traits

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## Fetishes

Item: \_\_\_\_\_ Dedicated Level\_\_\_\_ Gnosis\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Dedicated Level\_\_\_\_ Gnosis\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Dedicated Level\_\_\_\_ Gnosis\_\_\_\_  
 Power: \_\_\_\_\_

## Rites

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 \_\_\_\_\_

## Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart			
Maneuver	Roll	Diff	Damage
Bite	Dex+Brawl	5	Strength+1†
Body Slam	Dex+Brawl	7	Special
Claw	Dex+Brawl	6	Strength+2†
Grapple	Dex+Brawl	6	Strength
Kick	Dex+Brawl	7	Strength+1
Punch	Dex+Brawl	6	Strength

†These maneuvers do aggravated damage.

Armor: \_\_\_\_\_

# KITSUNE™

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Expanded Background

Clan

Resources

Go-en

Sempai

Past Life

Totem

### Possessions

Gear (Carried):

Equipment (Owned):

### Court

Name:

Caern Location:

Level: Type:

Totem:

Regent:

### Experience

TOTAL: \_\_\_\_\_

Gained From: \_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

Spent On: \_\_\_\_\_

# KITSUNE™

## History Prelude

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## Description

Age: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Sex: \_\_\_\_\_

	Height	Weight
Hitogata: _____	_____	_____
Sambuhenge: _____	_____	_____
Koto: _____	_____	_____
Juko: _____	_____	_____
Kyubi: _____	_____	_____

Battle Scars: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Visuals

Sentai Chart

Character Sketch

